

## Chapter Review Game Planning Sheet

**What kinds of games do you like to play?**

- |   |  |  |
|---|--|--|
| <input type="checkbox"/> Board Games    | <input type="checkbox"/> Crossword Puzzles | <input type="checkbox"/> Sports                |
| <input type="checkbox"/> Brainteasers   | <input type="checkbox"/> Playground Games  | <input type="checkbox"/> Travel Games (in car) |
| <input type="checkbox"/> Computer Games | <input type="checkbox"/> Puzzles           | <input type="checkbox"/> Video Games           |

**What are some of your favorite games? (List their names below.)**

- 1) \_\_\_\_\_
- 2) \_\_\_\_\_
- 3) \_\_\_\_\_
- 4) \_\_\_\_\_
- 5) \_\_\_\_\_
- 6) \_\_\_\_\_
- 7) \_\_\_\_\_

**What makes your favorite games fun to play?**

- 1) \_\_\_\_\_
- 2) \_\_\_\_\_
- 3) \_\_\_\_\_
- 4) \_\_\_\_\_
- 5) \_\_\_\_\_
- 6) \_\_\_\_\_
- 7) \_\_\_\_\_

## Chapter Review Board Game Rubric

Use the questions below to help you invent your own game.

Think about the games you have played. What idea was each one organized around? For example:

- *Clue* - a detective who must solve a murder mystery
- *Life* - an adult who must complete the tasks necessary to live as a grown-up
- *Monopoly* - a real estate agent who buys and sells property
- *Operation* - a doctor who operates on a patient
- *Pictionary* - an artist who draws

Around what kind of topic will you organize your game? \_\_\_\_\_

Games can be structured in many different ways. For example, individual players or teams compete to:

- Answer a question correctly
- Complete a task in the shortest amount of time
- Generate as many answers as possible within a given time frame
- Make it around the game board first

What will players have to do in order to “win” your game?

Review your answer to the question, “*What makes your favorite games fun to play?*”

Which of the elements you listed will you include in your game so it will be fun to play?

Are there any other elements that you could add to make your game more fun?

Which of the following elements will your game include?

- |   |   |
|---|---|
| <input type="checkbox"/> Buzzer   | <input type="checkbox"/> Holder (for cards, tiles, etc.)            |
| <input type="checkbox"/> Dice   | <input type="checkbox"/> Markers (mark place of players game board) |
| <input type="checkbox"/> Game board   | <input type="checkbox"/> Pencils and scoring sheet                  |
| <input type="checkbox"/> Game pieces (chips, pegs, tiles, etc.) and/or question cards | <input type="checkbox"/> Timer                                      |
| <input type="checkbox"/> Instruction sheet  |   |

**Amy John's Activity Page - PowerPoint Games**

<http://teach.fcps.net/trt2/activities/>

Scroll down to *General* and look for Mark Damon's *Jeopardy*, *Hollywood Squares*, & *Who Wants to Be A Millionaire*

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